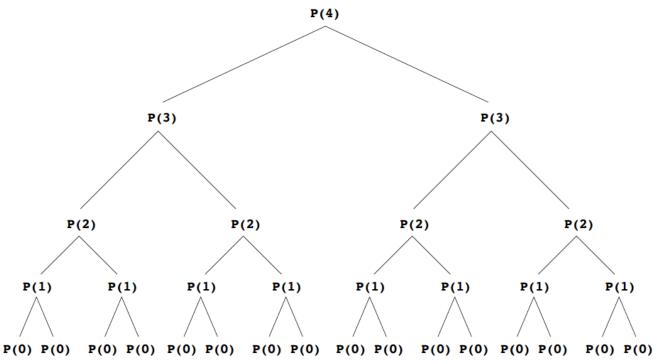
CS106B Handout #15S Spring 2012 May 2, 2012

Practice Midterm 1 Solutions

Based on a handout by Eric Roberts

Problem 1: Tracing C++ programs and big-O (10 points)

If you think about what's happening in the puzzle function, it should be clear that the function computes the number of moves required to solve the Tower of Hanoi problem. Thus, the value of puzzle(4) is 15. To understand the complexity order of the computation, it helps to draw a tree of the computations involved, which (after abbreviating puzzle to P to save space) looks like this for puzzle(4):



Each new level doubles the amount of work, so the total amount of work must be $O(2^N)$. Another way to obtain this same result is that the calculation of **puzzle(N)** requires twice as many additions as the original Tower of Hanoi puzzle requires moves to solve the problem for N disks. If Tower of Hanoi is exponential, this function must be as well.

Note that the efficiency is a property of the implementation and not of the underlying mathematical function. If the implementation of puzzle were changed to

```
int puzzle(int n) {
   if (n == 0) {
      return 0;
   } else {
      return 2 * puzzle(n - 1) + 1;
   }
}
```

the complexity would be O(N), even though it computes the same value.

Problem 2: Vectors, grids, stacks, and queues (10 points)

```
/* Function: reshape
 * Usage: reshape(grid, nRows, nCols);
 * Changes the dimensions of the grid (in the manner of resize) in a
 * way that retains the values of the original elements in the grid.
 * This implementation puts all the old values into a Queue and then
 * fills the new grid with values from the queue.
void reshape(Grid<int>& grid, int nRows, int nCols) {
    Queue<int> values;
    foreach (int value in grid) {
        values.enqueue(value);
    }
    grid.resize(nRows, nCols);
    for (int row = 0; row < nRows; row++) {</pre>
        for (int col = 0; col < nCols; col++) {</pre>
            if (!values.isEmpty()) {
                grid[row][col] = values.dequeue();
        }
    }
}
```

Problem 3: Lexicons, maps, and iterators (15 points)

```
* Function: readSynonymTable
 * Usage: readSynonymTable(infile, table);
 * Reads a synonym table from the input stream infile into the map
 {}^{\star} stored in table. The keys in the map are the words in the data
 {}^{\star} file. The corresponding value is a lexicon containing all of
 * the synonyms that appear on the same line.
void readSynonymTable(ifstream & infile, Map<string,Lexicon> & table) {
   TokenScanner scanner;
   scanner.ignoreWhitespace();
   while (true) {
      string line;
      getline(infile, line);
      if (infile.fail()) break;
      scanner.setInput(line);
      Vector<string> words;
      while (scanner.hasMoreTokens()) {
         words.add(scanner.nextToken());
      for (int i = 0; i < words.size(); i++) {</pre>
         string key = words[i];
         Lexicon lexicon;
         for (int j = 0; j < words.size(); j++) {</pre>
            if (i != j) lexicon.add(words[j]);
         table[key] = lexicon;
   }
}
```

Problem 4: Recursive functions (10 points)

Problem 5: Recursive procedures (15 points)

```
* Function: tryAllOperators
 * Usage: tryAllOperators(exp, target);
         tryAllOperators(prefix, rest, target);
* Recursively replaces every ? in the expression by each of the
* primary arithmetic operators (+, -, *, /). If the resulting
* prints out the expression string that generated it. The first
* version of the function is a simple wrapper for the second,
* which divides up the string one character at a time, keeping
 * track of the previously considered characters in prefix.
void tryAllOperators(string exp, int target) {
  tryAllOperators("", exp, target);
void tryAllOperators(string prefix, string rest, int target) {
  if (rest == "") {
     if (evaluateExpression(prefix) == target) {
        cout << prefix << endl;
   } else if (rest[0] == '?') {
     rest = rest.substr(1);
     tryAllOperators(prefix + "+", rest, target);
     tryAllOperators(prefix + "-", rest, target);
     tryAllOperators(prefix + "*", rest, target);
     tryAllOperators(prefix + "/", rest, target);
   } else {
     tryAllOperators(prefix + rest[0], rest.substr(1), target);
  }
}
```